

INVITATION:

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Please consider to contribute to and/or forward to the appropriate groups the following opportunity to submit and publish original scientific results to HUSO 2015.

The submission deadline is extended to May 24, 2015.

Authors of selected papers will be invited to submit extended article versions to one of the IARIA Journals: <http://www.iariajournals.org>

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===== HUSO 2015 | Call for Papers =====

CALL FOR PAPERS, TUTORIALS, PANELS

HUSO 2015, The First International Conference on Human and Social Analytics

October 11 - 16, 2015 - St. Julians, Malta

General page: <http://www.iaria.org/conferences2015/HUSO15.html>

Call for Papers: <http://www.iaria.org/conferences2015/CfPHUSO15.html>

Submission page: <http://www.iaria.org/conferences2015/SubmitHUSO15.html>

Contributions:

- regular papers [in the proceedings, digital library]
- short papers (work in progress) [in the proceedings, digital library]
- ideas: two pages [in the proceedings, digital library]
- extended abstracts: two pages [in the proceedings, digital library]
- posters: two pages [in the proceedings, digital library]
- posters: slide only [slide-deck posted at www.iaria.org]
- presentations: slide only [slide-deck posted at www.iaria.org]
- demos: two pages [posted at www.iaria.org]
- doctoral forum submissions: [in the proceedings, digital library]

Proposals for:

- mini symposia: see <http://www.iaria.org/symposium.html>
- workshops: see <http://www.iaria.org/workshop.html>
- tutorials: [slide-deck posed on www.iaria.org]
- panels: [slide-deck posed on www.iaria.org]

Submission deadline: May 24, 2015

Sponsored by IARIA, www.iaaria.org

Extended versions of selected papers will be published in IARIA Journals:
<http://www.iaariajournals.org>

Print proceedings will be available via Curran Associates, Inc.:
<http://www.proceedings.com/9769.html>

Articles will be archived in the free access ThinkMind Digital Library:
<http://www.thinkmind.org>

Please note the Poster and Work in Progress options.

The topics suggested by the conference can be discussed in term of concepts, state of the art, research, standards, implementations, running experiments, applications, and industrial case studies. Authors are invited to submit complete unpublished papers, which are not under review in any other conference or journal in the following, but not limited to, topic areas.

All tracks are open to both research and industry contributions, in terms of Regular papers, Posters, Work in progress, Technical/marketing/business presentations, Demos, Tutorials, and Panels.

Before submission, please check and conform with the Editorial rules:
<http://www.iaaria.org/editorialrules.html>

HUSO 2015 Topics (topics and submission details: see CfP on the site)

EMOTION BASICS

Modeling and capturing and representing online emotions; Knowledge representation and reasoning about emotions; Emotional behavior in human-computer interaction; Sentiment and emotion summarization and visualization; Emotional behavior modeling and ontologies; Capturing emotions in sounds and music computing; Expressing emotions in interactive entertainment; Expressing emotions in multimedia and multimodal systems; Emotional behavior in storytelling; Emotions in geographical and cultural heritage

EMOTION-DRIVEN SYSTEMS

Requirements engineering for emotions; Representation of emotionally-oriented requirements; Software design and programming of emotionally-oriented systems; Affective computing approaches to software development; Appropriation and deployment of emotionally-oriented systems; Software processes and practice for emotionally-oriented systems; Case studies relating information systems and emotions; Ethics in emotion-driven systems

SENTIMENT ANALYSIS

Mining opinion with explicit/implicit, regular/ irregular, syntactical and semantic rules; Ontologies and knowledge bases for sentiment analysis; Baselines and datasets for semantic sentiment analysis; Concept-level sentiment analysis; Expressions with latent semantics; Sentiment-based indexing, search and retrieval in social networks; Subjectivity, sentiment

and emotion detection in social networks; Evolution of sentiment within and across social media systems and topics; Topic based and entity based sentiment analysis; Semantic processing of social media for sentiment analysis; Comparison of semantic approaches for sentiment analysis; Prediction of sentiment towards events, people, organizations;

SOCIAL HUMAN ANALYTICS

Humanistic data collection and interpretation; Context-centric social multimedia discovery and collection; Semantic web technologies for subjectivity and social analysis; Social and expressive media corpora and annotations; Creative language (humor, irony, metaphor, etc.) in social networks; Dynamicity of social event detection; Social network and interaction analysis around places and events; Social media visualization and aggregation of places and events; Event-based and location-based storytelling using social media; Interactive social media applications; Sentiment and engagement analysis using social media; Mobile social networking applications; Collaborative multimedia content production; Social poor-quality arguments; Social fuzzy thinking; Online critical literacy; Linked argumented data; Complex annotation tools and interfaces; Linguistic variation and non-standard or historical use of language; Automatic creation of social semantic resources

PERSONALIZED HUMAN ANALYTICS

Mining personalized opinions; Individual versus collective behavior models; Data-driven profiling/ personalization; User modeling, personalization and linked data; Behavior and context prediction; Gesture recognition; Person-centric reasoning; Web access patterns analysis; Speech and audio data profiling; Personalized ontologies, ontology matching, and alignment; Personalized sentiment analysis; Connecting personalized opinions across blogs, social media, news sites; Balancing privacy/security/reliability/utility/usability of personal data; Multiple patterns extraction across personalized data; Integrating personalized data with public knowledge bases; Interactive dashboards of heterogeneous personalized data

SOCIAL COMPUTING

Social applications, services and technologies; Social computing for citizen engagement; Smart cities and social computing; Urban knowledge and social computing for community participation; Social computing and quality of living; Social analytics and societal behavior for prediction and urban optimization; Social computing and social networks; Social computing and personalized behavior; Social Sensing; Humans and agents of social computing; Citizen incentive for social computing services

Committee: <http://www.iaria.org/conferences2015/ComHUSO15.html>

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